# Art & Design Curriculum



#### <u>Intent</u>

- To become proficient in drawing, painting, sculpture and other art, craft and design techniques
- To encourage pupils to produce creative work which explores, records and reflects on ideas and experiences in their own and others' lives
- To know about a range of artists, craft makers and designers and understand historical and cultural development of their art forms
- To achieve well and to prepare pupils for future study
- To realise the relevance of art, craft and design in our modern culture whilst also engendering a love of the subject
- To evaluate and analyse their own and others' creative works using the language of art, craft and design

# <u>Implementation</u>

- Rigorous [thorough] exploration of artists, ideas and skills.
- An understanding of an artist's purpose and how they use the **formal elements** of art to communicate their ideas to the viewer.
- Through research, pupils should develop their ideas independently.
- Understanding of the formal elements through experience with artistic conventions and experimentation.

## <u>Impact</u>

- To develop pupils' capacity to learn about and observe the world in which they live.
- To use feedback and assessment to provide information in relation to attainment and as a means for pupils to reflect on their own progress.
- To link aspects of the formal elements to pupil outcomes; formal elements are the vein that runs through the scheme of work.

## Global Learning statement

• We aim to encourage open minded, creative, critical reflective thinkers who have the courage and confidence to discover and contribute to the world around them.